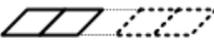
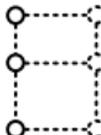


		<i>Point / line</i>	<i>Regular (block)</i>	<i>Irregular (area)</i>
2D	<i>Latitude, longitude</i>	 SpatialPoints	 RasterLayer SpatialGrid SpatialPixels	 SpatialPolygons
3D	<i>Latitude, longitude, altitude (thickness)</i>	 SoilProfile	 Voxels* Monoliths*	 Irregular voxels*
2D+T	<i>Latitude, longitude, time</i>	 STFDF STIDF STTDF	 STFDF RasterBrick	 STFDF
3D+T	<i>Latitude, longitude, altitude, time</i>	 Time-series of profiles*	 Time-series of voxels*	 <b>Time-series of irregular voxels (space-time prisms)*</b>

